

CustomProcessingUnit: Reverse Engineering and Customization of Intel Microcode

WOOT 2023

Pietro Borrello

Sapienza University of Rome

Roland Czerny

Graz University of Technology

Catherine Easdon

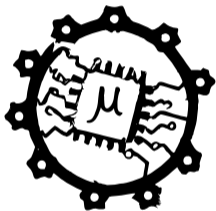
Dynatrace Research & Graz University of Technology

Michael Schwarz

CISPA Helmholtz Center for Information Security

Martin Schwarzl

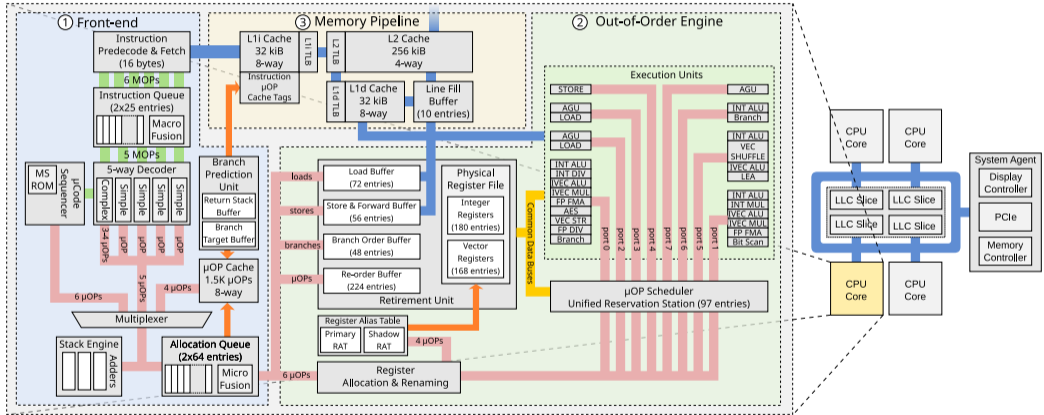
Graz University of Technology



The first CPU μ code **Software Framework**

- μ code Static analysis
- μ code Dynamic analysis

How do CPUs work?



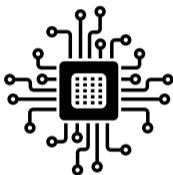


- **Red Unlock** of Atom Goldmont (GLM) CPUs
- **Extraction** and **reverse engineering** of GLM μ code format
- Discovery of undocumented control instructions to access **internal** buffers



Two secret instructions that can access:

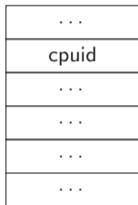
- System agent
- URAM
- Staging buffer
- I/O ports
- Power supply unit
- **CRBUS**



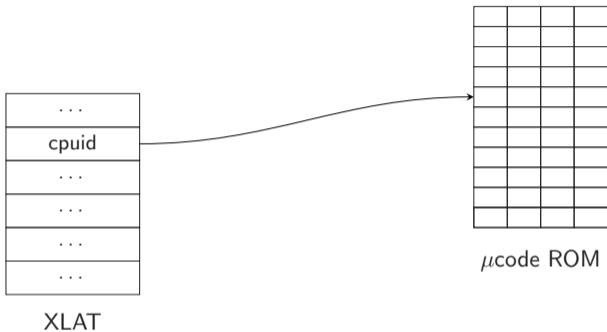
CPU interacts with its internal components through the CRBUS

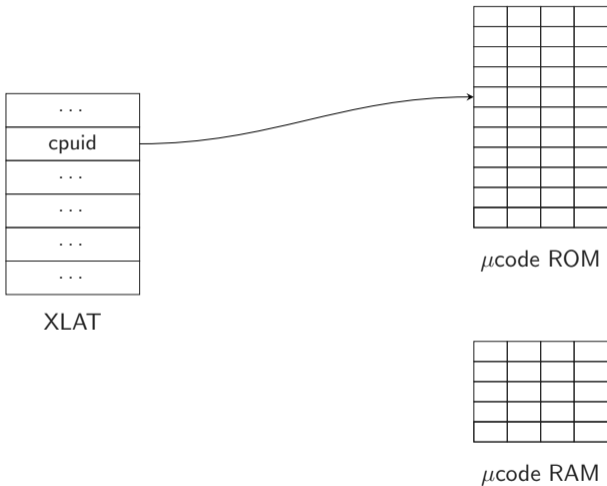
- MSRs → CRBUS addr
- **Control** and **Status** registers
- **Post Silicon Validation** features

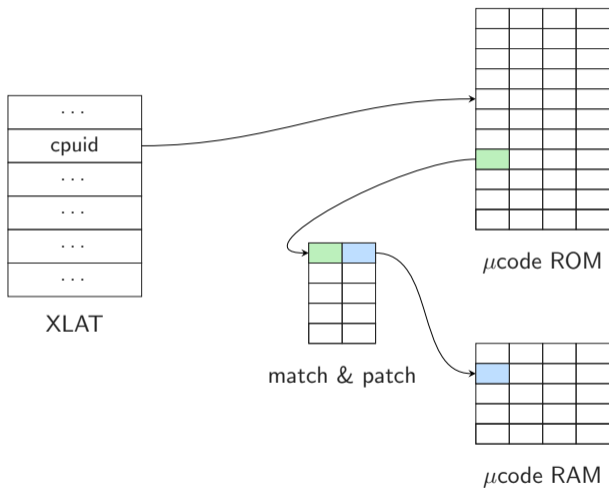
**What can you do with access
to microarchitectural buffers?**



XLAT







Building a Ghidra μ code Decompiler

```
U32f0: 002165071408      tmp1:= CONCAT_DSZ32(0x04040404)
U32f1: 004700031c75      tmp1:= NOTAND_DSZ64(tmp5, tmp1)
U32f2: 006501031231      tmp1:= SHR_DSZ64(tmp1, 0x00000001)
|      |      |      01c4c980      SEQW GOTO U44c9
-----

U32f4: 0251f25c0278      UJMPC DIRECT_NOTTAKEN_CONDNS(tmp8, U37f2)
U32f5: 006275171200      tmp1:= MOVEFROMCREG_DSZ64( , PMH_CR_EMRR_MASK)
U32f6: 186a11dc02b1      BTUJB DIRECT_NOTTAKEN(tmp1, 0x0000000b, generate_#GP) !m0,m1
|      |      |      01e15080      SEQW GOTO U6150
-----

U32f8: 000c85e80280      SAVEUIP( , 0x01, U5a85) !m0
U32f9: 000406031d48      tmp1:= AND_DSZ32(0x00000006, tmp5)
U32fa: 1928119c0231      CMPUJZ DIRECT_NOTTAKEN(tmp1, 0x00000002, generate_#GP) !m0,m1
|      |      |      0187bd80      SEQW GOTO U07bd
-----

U32fc: 00251a032235      tmp2:= SHR_DSZ32(tmp5, 0x0000001a)
U32fd: 0062c31b1200      tmp1:= MOVEFROMCREG_DSZ64( , 0x6c3)
U32fe: 000720031c48      tmp1:= NOTAND_DSZ32(0x00000020, tmp1)
|      |      |      01c4d580      SEQW GOTO U44d5
-----
```

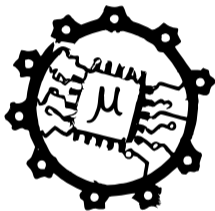
```
1 |
2 | void rc4_decrypt(ulong tmp0_i,ulong tmp1_j,byte *ucode_patch_tmp5,int len_tmp6,byte *S_tmp7,
3 |                 long callback_tmp8)
4 |
5 | {
6 |     byte bVar1;
7 |     byte bVar2;
8 |
9 |     do {
10 |         tmp0_i = (ulong)(byte)((char)tmp0_i + 1);
11 |         bVar1 = S_tmp7[tmp0_i];
12 |         tmp1_j = (ulong)(byte)(bVar1 + (char)tmp1_j);
13 |             /* swap S[i] and S[j] */
14 |         bVar2 = S_tmp7[tmp1_j];
15 |         S_tmp7[tmp0_i] = bVar2;
16 |         S_tmp7[tmp1_j] = bVar1;
17 |         *ucode_patch_tmp5 = S_tmp7[(byte)(bVar2 + bVar1)] ^ *ucode_patch_tmp5;
18 |         ucode_patch_tmp5 = ucode_patch_tmp5 + 1;
19 |         len_tmp6 += -1;
20 |     } while (len_tmp6 != 0);
21 |     (*(code *) (callback_tmp8 * 0x10))();
22 |     return;
23 | }
24 |
```



Reverse engineer how the **CPU itself** updates μ code

- Observe patterns of **CRBUS** accesses
- Reproduce the same accesses using the **undocumented instructions**

→ With the undocumented instructions we can control μ code!



Leveraging `udbgrd/wr` we can patch μ code via software

- Completely **observe** CPU behavior
- Completely **control** CPU behavior
- All within a **BIOS** or **kernel** module



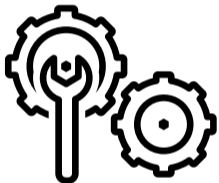
Patch μcode



Hook μcode



Trace μcode



We can customize the CPU's behavior.

- **Change** microcoded instructions
- **Add** functionalities to the CPU



Improve CPU **security** and **performance** through μ code customization

- x86 Pointer Authentication Codes
- Fast Breakpoints
- Constant Time Hardware Division



Install μcode hooks to observe events.

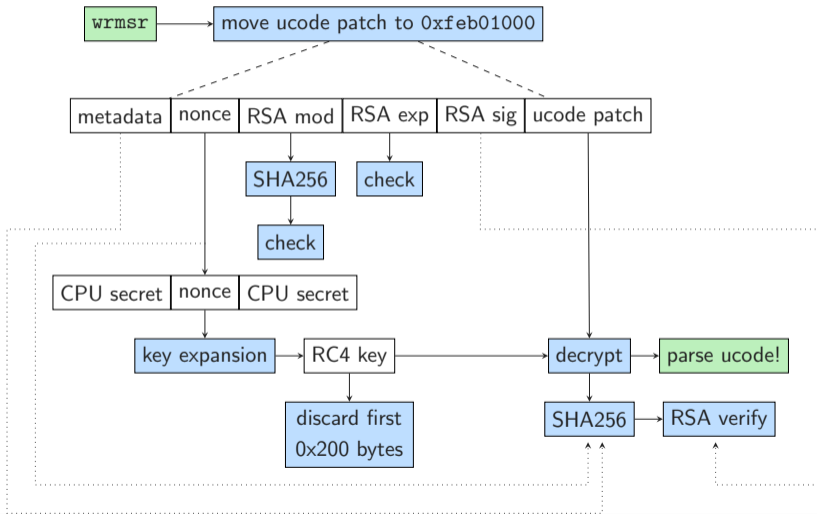
- Setup Match & Patch to execute custom μcode at certain events
- Resume execution



Trace μcode execution leveraging μcode hooks.

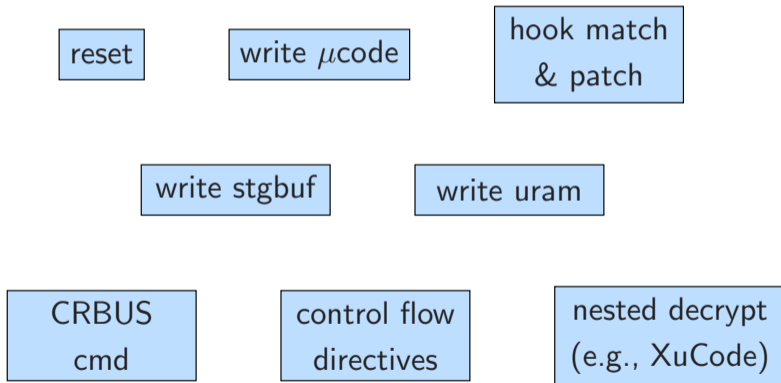
- Setup a hook for every possible μop
- Reconstruct μops executed

GLM μ code update algorithm



Parsing μ code updates

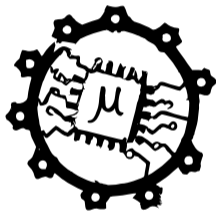
A μ code update is bytecode: the CPU interprets commands from the μ code update





- Create a **parser** for μcode updates
- Automatically collect existing μcode (s) for GLM
- **Decrypt** all GLM updates

github.com/pietroborrello/CustomProcessingUnit/ucode_collection



- Deepen understanding of modern CPUs with **μcode** access
- Develop a static and dynamic analysis framework for **μcode**:
 - **μcode** decompiler
 - **μcode** assembler
 - **μcode** patcher
 - **μcode** tracer
- Let's **control** our CPUs!

`github.com/pietroborrello/CustomProcessingUnit`